

**QUICK QUESTIONS IN MATHEMATICS**  
**(based on the 1st grade mathematics textbook)**

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**ANNOTATION**

Information on the use of the "Quick Answer" didactic game in the mathematics lesson of primary education. Examples of quick questions based on the 1st grade textbook "Mathematics" are given.

**BASIC CONCEPTS**

Math, didactic games, lessons, quick answers, quick questions.

Each subject has its own place, importance and task in the process of primary education. Including the science of mathematics. Mathematics education in primary school is aimed at the formation and development of students' logical thinking skills, the ability to express themselves independently, to apply their knowledge in social activities and to continue reading in the second stage of education. serves to provide preparation.

Mathematics serves to develop thinking, attention, memory, creative thinking and observation in children. Mathematics also provides a platform for students to develop logical thinking skills and to express their ideas clearly, accurately and clearly. The task of the teacher is to use these opportunities effectively in teaching mathematics to the child.

Didactic games are widely used by teachers to motivate students to study and science. It is important to have educational tasks that take into account the mastery of students in the didactic game. Leading adults should pay attention to the types of didactic games that are interesting for children and that attract their attention.

The logic of the game is mainly reflected in its title. The game movement provides an opportunity for students to increase their cognitive activity, to demonstrate their abilities, and to apply their knowledge, skills, and abilities to achieve the goal of the game.

The rules of the game help to organize the game process properly. It regulates students' behavior and their interactions. In didactic games, a certain result is achieved, the final of which means that it is over. The game has a specific didactic goal, the achievement of which creates a sense of spiritual and intellectual satisfaction in students. Didactic games are always an indicator for the teacher of the acquisition of knowledge by students or the application of the acquired knowledge in practice.

In a didactic game, the student learns to follow the rules. Because following the rules will ensure the success of the game. Participating in the game develops positive moral qualities and organizational skills. The first factor that stimulates students' curiosity is new knowledge about the world. Therefore, the ability to present new material with a full range of age-appropriate scientific knowledge will stimulate students' interest in reading.

Didactic games play an important role in teaching, educating and developing children in the educational process. The game enhances children's creative activity, improves voluntary attention and memory. In the game, students do a lot of actions, exercises, solve various problems without realizing it. Therefore, didactic games are very important for students to understand the topic. If we explain topics in elementary school through scientific and theoretical knowledge, it may be a theft for the student or the

student may simply memorize it and not understand what it is. Therefore, the more games we teach in a practical way, the faster it will reach the student's mind.

On the first day of school, students are shocked to see homework and how difficult it is to read. Educators need to teach each subject methodically, taking into account their age and level.

Didactic game technologies are based on activating and accelerating student activity. The main types of didactic games are: intellectual, action and mixed games. These games help participants develop mental, physical, moral, psychological, aesthetic, artistic, entrepreneurial, labor, and other skills.

#### Quick Answer Didactic Game

A teacher or a beginner walks in a line. raises one of the students and says the name of a species. The student must find and say a word of this type. The answer should be said until you count to three. A student who fails to answer will be dropped from the game. The game continues until there is only one student left. .

#### QUICK QUESTIONS 1ST GRADE MATHEMATICS

1. Nasiba has 1 pen. His mother gave him another pen. Tell me how many pencils are in the portion.
2. Name the mathematical operations.
3. The tulip has 1 flower. There are 2 flowers in the lobar. How many flowers are missing in the tulip?
4. Nodira has 2 books. Karim gave her a book. How many books did Nodira have?
5. What number comes after the number 1?
6. 1 out of 3 pigeons flew away. How many pigeons are left?
7. 2 out of 3 pigeons flew away. How many pigeons are left?
8. Say the answer to the riddle: Double plate, full of fat.
9. 3 out of 3 pigeons flew away. How many pigeons are left?
10. The number 3 is larger or the number 2.
11. The number 2 is larger or the number 1 is larger.
12. The number 1 is larger or the number 3 is larger.
13. They used 1 carrot out of 2 carrots. How many carrots
14. Say the answer to the riddle: A sack of flour, inside a column.
15. They ate 2 of the 3 apples. How many apples are left?
16. How many balls do you need to get 2 balls to be 3?
17. There is 1 butterfly in the garden. How many butterflies did one fly have?
18. 2 out of 3 geese were taken away. How many geese are left?
19. The season that comes after autumn?
20. Say the number that comes after the number 2.
21. Add 1 to 4.
22. Add a number to the number 8 and make the number 10.
23. Add 1 to 7 and add 1 again.
24. Add 1 to 6 and subtract 1.
25. Answer the riddle: Five pairs of friends,  
Thirsty for work.
26. Subtract 2 from 5 and add 1 again.
27. Name the first month of summer.
28. The number 7 is larger or the number 8 is larger.
29. Which number from 5 divides into 2? 10. Decrease 10 by 7.
30. Subtract 9 from 10 and add 1.

In conclusion, during this game, students develop the ability to think independently, to observe the environment carefully, and to become more interested in what is happening around them. This game can be used during the break during the lesson

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